ABNormal Brew Draft Competition Rules

- 1) This is a club only competition in conjunction with our annual For What It's Wort brewing competition. Entries in this competition will be for the ABNormal category of For What It's Wort. You are not able to participate if your club dues for the year have not been paid. If you need to pay your club dues, please see Mark Wagner.
- 2) There is a \$15 entry fee, which covers the cost of your drafted ingredients.
- 3) The prizes for the competition will be provided as gift certificates to Twin City Homebrewing and will be as follows: 1st Place \$150. 2nd Place \$75. 3rd Place \$30. Best Use of "Wildcard Ingredient" \$50. If there are 10 or less participants the number of prizes and amounts will be reduced to: 1st Place \$100. Best Use of "Wildcard Ingredient" \$50 (No 2nd or 3rd place).
- 4) The ingredient draft will occur at the May club meeting and participants will be given their ingredients at that time. If a significant number of interested participants are unable to attend that meeting, an alternate date may be utilized only if all involved parties can agree on a date. The list of available ingredients will be posted ahead of time for participants to be aware of the options.
- 5) Entries will be served at the For What It's Wort competition to anyone in attendance that is interested in sampling the beers. This can include club members, guests, competition judges, stewards, or anyone that happens to wander back where our competition is happening and ask what we're doing. Each person that samples the beers will be asked to vote for a favorite, as well as a separate vote for the beer that they feel best uses the wildcard ingredient. The votes will be totaled up at the end of the For What It's Wort judging rounds, and the winners will be announced and given their prizes at the awards ceremony.
- 6) Batch size is up to the brewer, but the ingredient amounts provided are for a 5 gallon batch. You are welcome to brew and bring any amount for sampling. Keep in mind that judging will occur by having any interested party sample your beer. If you run out of beer while sampling is still occurring, you are <u>not</u> considered disqualified but you can no longer receive votes.
- 7) Draft will be done like a baseball fantasy draft. A random draft order will be picked from a hat. The picks will use the "snake" method. This means whoever picks last in the first round picks first in the second round, and so on.
- 8) Each participant will select 2 specialty grains, 2 hops, 1 alternative sugar, 1 yeast, and 1 wildcard ingredient. No trading ingredients. The entire amount of the ingredients must be used. If you make a batch smaller than 5 gallons, you can use the amount that would be correctly proportionate to your batch size. For instance, for a 1 gallon batch you use at least 1/5 of the ingredients.
- 9) Each participant must provide proof that they utilized their wildcard ingredient, by taking pictures or videos of them adding the ingredient to the beer and showing it to the competition organizers or a club officer.
- 10) Participants are free to use any additional grain, hops, or sugars they wish but cannot use any additional yeast strains. The club only covers the cost of drafted ingredients, so additional ingredients will need to be purchased by the brewer.